

# BRENDA XIMENA ROLDAN ROMERO

## 3D VFX AND CHARACTER ANIMATOR

### My Contact

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- 📍 British and Spanish Citizenship
- 🌐 [www.brendaximena.rolდან.com](http://www.brendaximena.rolდან.com)
- CHARACTER ANIMATION REEL:**  
<https://vimeo.com/885180519>
- VFX ANIMATION REEL:**  
<https://vimeo.com/722994847>


### Education

- BOURNEMOUTH UNIVERSITY (2019-2020)  
*Masters in 3D ANIMATION*  
Distinction  
\*Multi-Award Winning Graduation Film\* -  
'GAIA' (2 Wins, 24 official selections)
- BOURNEMOUTH UNIVERSITY (2016-2019)  
*BA (HONS) COMPUTER VISUALISATION AND ANIMATION*  
First Class Honours

### Animation Mentoring

 **London ACM SIGGRAPH | Vice- Chair**  
May 2022 – Present

- Key responsibilities:
- Develop events for over 300 people
  - Mentor students at student focus events organized by the Charity
  - Oversee the performance of the chapter along with the Chair
  - Public Speaking and presentations at festivals, talks, and panels

 **Bournemouth University | 3D Animation Lecturer – Part-time**  
March 2023 – Present

- Supervisor for Masters Level Group Project unit (Lvl 7)
- Providing feedback and mentorship to students to complete their group projects.
  - Teaching principles of animation and providing support on all part of the pipeline

 **London ACM SIGGRAPH | Board Member**  
February 2021 – May 2022


 **BFX Festival | BFX Competition Mentor**  
Summer 2022 / Summer 2021

- Key responsibilities:
- Supervise group projects from students and provide feedback and guidance
  - Develop constructive feedback for students, and Demo animation techniques


### Animation Experience

 **AXIS Studio | 3D Animator**  
April 2023 – November 2023


- Key responsibilities:
- Keyframe animation following the style of the project
  - Keeping track of my time and delivering animation on schedule
- Projects:
- NDA

 **Blue Zoo Animation Studio | 3D Mid Animator**  
June 2022 – March 2023

- Key responsibilities:
- Keyframe stylized animation of all characters
  - Mentor apprentice animators, support and feedback
  - I provided support to the Lead Animator and attended Lead Anim meetings in the absence of my lead.
- Projects:
- Pip and Posy (Season 2 – 2023)

 **MPC | 3D Junior Animator**  
August 2021 – June 2022

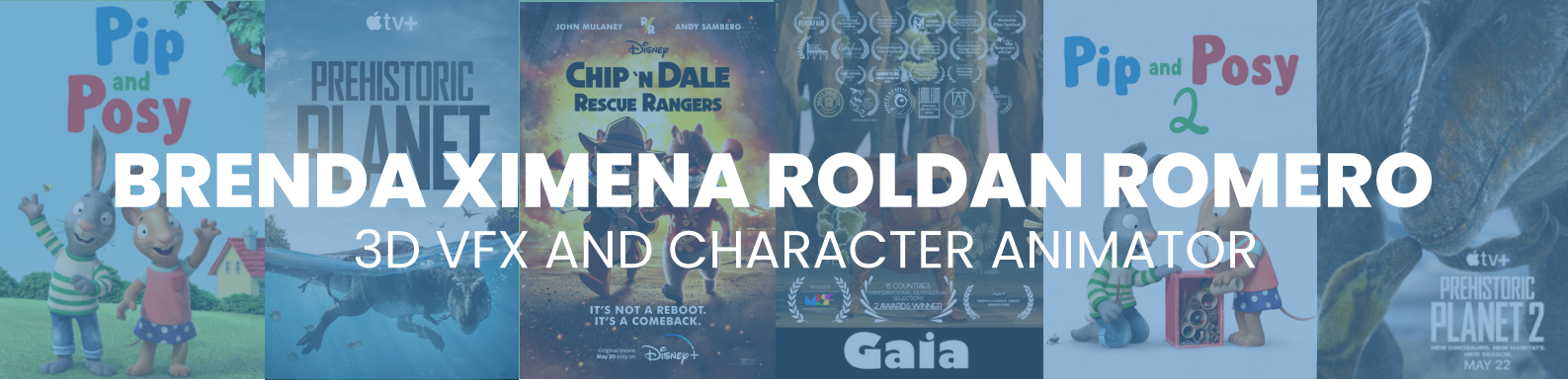
- Key responsibilities:
- Keyframe animation of high-quality hyper-realistic projects on Episodic and TV departments
  - Mentor new animators to get them started on the project and pipeline
- Projects:
- Prehistoric Planet (Season 1 – 2022)
  - Chip n' Dale: Rescue Rangers (2022)
  - Prehistoric Planet (Season 2 – 2023)

 **Blue Zoo Animation Studio | 3D Junior Animator**  
December 2020 – July 2021

- Key responsibilities:
- Keyframe stylized animation
  - Working closely with Anim Lead and Anim Director to achieve animations fit to the brand
- Projects:
- Pip and Posy (Season 1 – 2021)
  - Sinking Feeling (2021)

 **Woman in Animation | Animation Apprenticeship**  
September 2020 – December 2020

Acting in Animation: focus on acting with dialogue and pantomime acting. Theory and practice focused on how to create an entertaining and believable character performance. Assignment critique on a bi-weekly basis. Mentor: Kyle Moy



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## 3D VFX AND CHARACTER ANIMATOR

### Speaker Experience

- BFX Festival 2023 Speaker, Bournemouth, UK  
TALK: "Portfolio Essentials"  
PORTFOLIO REVIEWS: London ACM SIGGRAPH
- The View Conference 2023 Speaker, Italy  
PANEL: "Filmmaking's Role in Healing Our Planet" - Moderator
- The View Conference 2023 Speaker, Italy  
PANEL: "How to Stay Positive in Our Industry?"
- Bournemouth University 2023 Speaker, UK  
The Junior 3D Animator Essentials - Masterclass
- BFX Festival 2022 Speaker, UK
  - Animation's Survival Guide - Masterclass
  - 3D Animation Kit - Talk
  - 3D Animators q&a - Pannel
- The View Conference 2022 Speaker, Italy  
3D Animation Kit - Talk
- IIES Alfonso XI 2022 Speaker, Spain  
Journeys to 3D Animation and Games - Talk
- BFX Festival 2021 Speaker, UK  
NCCA Alumni Panel
- CAVE Academy 2021, Online  
Women in Animation Pannel

### Skills and Software

- Maya // Nuke // Blender // Premiere Pro // Microsoft Teams // Syncsketch // Windows // Linux // Tween Machine // Animbot // Shotgrid // ftrack // studio library
- Fluent in English and Spanish

### Awards

- 2021 London ACM SIGGRAPH - Animation Competition - WINNER
- 2020 Graduation Film 'GAIA' - Director and Animator
  - 24 Film Selections
  - Marano Ragazzi Film Festival 2020 - WINNER
  - DepicT! 2020 IMDbPro Audience Award - WINNER
- 2019 Academic Achievement Scholarship - Bournemouth University
- 2019 Global Talent Award - Bournemouth University
- 2019 SUBU Leadership Award - Bournemouth University
- 2018 BFX Competition \*2 Award Winning Short\* Bournemouth University
- 2018 Global Talent Award - Bournemouth University
- 2016 Academic Achievement Scholarship - Bournemouth University